

Description of Classes:

1 & 2- English/Western Pleasure Walk/Trot Novice- Riders must be able to walk/trot on the rail. The judge will then determine if their horse is a pleasure to ride. This class is for riders who have not yet gotten a ribbon at a show.

3 & 4- English/Western Equitation Walk/trot Novice- Riders must walk and trot on the rail. Judge will look at the rider's posture/form and judge their form. This class is for riders who have not yet gotten a ribbon at a show.

5 & 6- English/Western Pleasure walk/trot/lope- Riders must be able to walk, jog/trot, lope/canter on the rail. The judge will evaluate which horse is a pleasure to ride through all three gaits.

7 & 8- English/Western Equitation walk/jog/lope- Riders must be able to walk, jog/trot, lope/canter on the rail. The judge will look at the rider's posture/form and judge their form in all three gaits.

9. Hurry Hack- Riders have to walk/trot/canter both directions; after performing the flat work, riders will line up on the inside of the ring, and individually jump two cross rails. Riders are judged on overall performance. (IE, leads/diagonals and posture).

10 & 11- Barrels- a standard "clover leaf" barrel pattern. 3 second penalty will be applied if barrel is knocked down. This pattern is NOT the same size as a CGA barrel pattern.

12 & 13- Speedball- Riders are given a golf ball and have to ride down to the cone and drop the ball into the cone. If the ball goes in, rider gets a time. If it doesn't go in, rider gets a no time.

14 & 15- Big T- Riders must do the Big T pattern. Placing is determined by speed. For every pole or barrel knocked down the rider will get two seconds added to their time.

16. Egg & Spoon Race- Riders are given an egg and spoon and have to balance the egg on the spoon without using their fingers. Whoever has the egg on the spoon the longest wins.

17. Musical Stalls- Chalk lines are drawn on the ground in the form of stalls. Music will play. When the music stops riders must get their horse into a stall without jumping/crossing over the chalk lines. The rider left without a stall is disqualified. Another stall is then taken away and the music will start again until only one rider is left in one stall. (Very similar to musical chairs, but this is done on horseback).

18. Clothes Race- Riders can pair themselves into teams, One team member rides down with baggy clothes on, dismounts, takes off the baggy clothes; their teammate then has to put the clothes on, mount, and then race back.

19. Trail Class- Obstacles are set in the arena and riders will have to navigate through the obstacles backwards, sideways, open gates, etc. Placing is determined by how accurate the rider is through the obstacles.

20. Ride a buck- Riders must be able to ride bareback for this class and must be able to walk/jog/lope. Every rider is given a \$1 bill and must place the bill between their inner thigh and the horse. The riders must then do as the judge says, and whoever keeps their bill the longest wins.

21. Costume Class- Horses and riders must be in costume for this class. Please make sure that if you do this class, you get your horse used to their costume BEFORE the show. Horses that are not able to enter quietly with their costume on will be disqualified.

Sundance Hills Equestrian Center 10th Annual Fall Horse Show

October 29th 2022

Registrations due by 10/26 — Show begins at 9:00

Judge: Destiny Pedroza

Ribbons Awarded through Fourth Place

CLASSES (All classes to be held in lower arena):

1. English/Western Pleasure walk/trot/jog- 12 & Under Novice
2. English/Western Pleasure Walk/trot/jog- 13+ Novice
3. English/Western Equitation walk/trot-jog 12 & Under Novice
4. English/Western Equitation Walk/Trot/Jog- 13+ Novice
5. English/Western Pleasure walk/trot-jog/canter-lope 12 & Under
6. English/Western Pleasure Walk/trot-jog/canter-lope- 13+
7. English/Western Equitation walk/trot-jog/canter-lope 12 & Under
8. English/Western Equitation walk/trot-jog/canter-lope- 13+
9. Hurry Hack
10. Barrels- 12 & Under (Jackpot)
11. Barrels- 13+ (Jackpot)
12. Speedball- 12 & Under
13. Speedball-13+
14. Big T- 12 & Under
15. Big T-13+
16. Egg & Spoon Race
17. Musical Stalls
18. Clothes Race
19. Trail Class
20. Ride-A-Buck

15 MINUTE COSTUME BREAK

21. Costume Class

RULES & REGULATIONS:

Helmets must be worn by all riders 18 years of age or younger. And must be worn by ALL riders jumping.

Cost: \$8.00/class, Additional \$10.00 to enter in "Jackpot" class. Payout is 100% 1D&2D, 5 seconds between divisions 1D=60% payout, 2D=40% payout. In Jackpot classes payout is 100% and only goes to those who pay into it. Those who place below (through fourth) get ribbons

Riders who participate in walk/trot classes may not cross-enter into walk/trot/canter classes.

Horses must be fully tacked for all events (with the exception of ride-a-buck and costume class). Bridles MUST be worn in ALL events.

Novice classes are ONLY for riders who have NOT won a ribbon in a prior horse show.

If you are not riding your own horse you WILL have to share your mount with another rider for the day.

Parking will be at 7933 West Lilac Rd. (Sara's House) NOT at the ranch, and bring your own chair and shade.

We are sorry but we do not allow same-day trailer-in's. We just don't have the space!

Please pre-register to help the show move along faster! There is a \$10 late fee if registered after October 24th. NO REGISTRATIONS are allowed after October 26th!

\$25 fee to use a "Ranch Horse" the day of the show.

Lunch is \$7.00 for a hamburger or hotdog, potato salad, bag of chips and a beverage. Waters and Sodas sold separately for \$1.50. (Please contact Vicki, or Sara with any questions about the show or classes)!